Daniel Schmucker

TECHNICAL DIRECTOR

May 12th 1992
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EDUCATION

DIPLOMA
TECHNICAL DIRECTOR
09/2017 - 07/2020

Filmakademie Baden-Wuerttemberg, Germany
postgraduate study program "Animation/Technical Directing"
specialization in Lighting, Rendering, Compositing and Pipeline Development
projects: Kinky Kitchen, Ratatoskr, Pumpers Paradise, Strands of Mind
diploma projects: Evangeline, Unity Cryptomatte (research), Leading Light

BACHELOR OF ENGINEERING
AUDIOVISUAL MEDIA
09/2011 - 08/2015

Stuttgart Media University, Germany
major field of study: Computer Animation and Visual Effects
graduation grade: A (german grade: 1.1)
award for "Best Graduate - Audiovisual Media", spring semester 2015

APPL. COMPUTER GRAPHICS
08/2013 - 12/2013

California State University Chico, USA
semester abroad studying "Applied Computer Graphics"
received Fulbright Travel Grant and PROMOS scholarship

HIGH SCHOOL DIPLOMA (ABITUR)
09/2002 - 05/2011

Gymnasium Ottobrunn, Germany
final grade: A (german grade 1.0)
German Mathematical Society Graduation Award 2011

EXPERIENCE

PIPELINE DEVELOPER
07/2018 - 08/2018

Mackevision Stuttgart (Freelance), Germany
joined the pipeline team to work on an automotive visualization pipeline (3ds Max),
a compositing pipeline (Nuke) and ftrack-tools

COMPOSITING ARTIST
09/2015 - 08/2017

Mackevision Stuttgart & Beijing
primarily working on commercial projects
trained artists from Beijing in Nuke and proprietary software
tested compositing pipeline and tools at new Beijing studio
supervised compositing projects at Stuttgart and Beijing studio

COMPOSITING INTERN, QA PIPELINE (THESIS)
03/2014 – 08/2015

Mackevision Stuttgart, Germany
internship and student trainee in compositing department
bachelor thesis: created quality assurance pipeline tools and workflows
(python standalone applications, RV plugins)

SKILLS

Programming
Python, C#

Primary Software
Maya, Nuke, Katana, Unity, Arnold, Redshift

Secondary Software
Premiere Pro, Photoshop, Ftrack, Shotgun, Vray, 3Delight

INTERESTS

- Cinema
- Photography
- Biking
- Lego
- Traveling
- Strategy Games

LANGUAGES

English
Professional Working Proficiency (TOEFL: 96%)

German
Native Proficiency

French
Elementary Proficiency